## Brain Games -- When All You Wanted Wasn't Enough Ecclesiastes 2

The speaker/preacher's experiment (2:1-11)  1. What if I explore pleasure and laughter?
2. What if I test wisdom & folly?
3. What if I experiment with projects?
4. What if it results in fame & prominence?
The speaker/preacher's evaluation (2:12-26)
So what's the point? How does his experiment have any impact on me?